# Deploying and using vJunos in a bare metal EVE-NG server

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In this article, we will look at how vJunos-switch is deployed on a bare metal install of EVE-NG. This deployment will then be used to integrate with Juniper Apstra and build a complete Data Center fabric.

We'll start with instructions on how to deploy EVE-NG as a bare metal install on an Ubuntu server and run through the EVE-NG installation itself as an example of how this can be done. Once EVE-NG is setup, we'll show how vJunos-switch can be added to EVE-NG as a deployable node and the EVE-NG template that is needed for this to work.

Finally, we'll wrap this up by onboarding vJunos-switch devices in Juniper Apstra and building a simple Data Center fabric to show that these devices work seamlessly with Apstra as well.

#### What is EVE-NG and vJunos-switch?

EVE-NG is a popular network emulation software that offers multivendor support. It allows a user to build network topologies on a blank canvas, providing means to test and simulate various network technologies and features across different network operating systems and products.

EVE-NG has various deployment options – installing EVE-NG as a VM on top of a hypervisor like ESXi, a bare metal install of EVE-NG which implies installing it over a bare metal server and some cloud deployment options as well like GCP.

vJunos-switch is a new virtual software offering from Juniper Networks. vJunos-switch emulates the software functionality of Junos OS. Since vJunos-switch is only supported on a bare metal install of EVE-NG, that is the deployment option that we'll be going through in this blog post.

#### Installing EVE-NG on a bare metal Ubuntu server

EVE-NG comes in two flavors – a community (free) edition, and a professional (paid) edition. We'll take a look at how to do a bare metal EVE-NG community edition install in this post, since that is more complicated. The .iso file for the community edition can be downloaded from the EVE-NG website - <u>https://www.eve-ng.net/index.php/download/</u>

Once this file is downloaded, mount the .iso file on your local machine. For example, on a MAC, you can simply double click the file to mount it. This should create a new drive, whose contents can be accessed now:

```
anindac@ubuntu EVE-NG Community % ls -1

total 216

dr-xr-xr-x 3 aninchat staff 2048 Feb 23 2022 EFI

dr-xr-xr-x 3 aninchat staff 2048 Feb 23 2022 boot

dr-xr-xr-x 3 aninchat staff 2048 Feb 23 2022 casper

dr-xr-xr-x 3 aninchat staff 2048 Feb 23 2022 dists

dr-xr-xr-x 2 aninchat staff 2048 Feb 23 2022 install

dr-xr-xr-x 2 aninchat staff 36864 Feb 23 2022 isolinux

-r--r--r-- 1 aninchat staff 27257 May 21 2022 md5sum.txt

-r--r--r-- 1 aninchat staff 2048 Feb 23 2022 pool
```

dr-xr-xr-x 2 aninchat staff 2048 Feb 23 2022 preseed dr-xr-xr-x 2 aninchat staff 2048 May 20 2022 server

Here, should see a folder titled 'server'. This has a shell script that installs EVE-NG as a bare metal install. The script is as follows:

```
anindac@ubuntu EVE-NG Community % cd server
anindac@ubuntu server % ls -1
total 8
-r-xr-xr-x 1 aninchat staff 802 May 20 2022 eve-setup.sh
-r--r-- 1 aninchat staff 0 May 14 2022 meta-data
-r--r-- 1 aninchat staff 956 May 20 2022 user-data
anindac@ubuntu server % cat eve-setup.sh
#!/bin/sh
#Modify /etc/ssh/sshd config with: PermitRootLogin yes
sed -i -e "s/.*PermitRootLogin .*/PermitRootLogin yes/" /etc/ssh/sshd config
sed -i -e 's/.*DefaultTimeoutStopSec=.*/DefaultTimeoutStopSec=5s/'
/etc/systemd/system.conf
systemctl restart ssh
apt-get update
apt-get -y install software-properties-common
wget -O - http://www.eve-ng.net/focal/eczema@ecze.com.gpg.key | sudo apt-key add -
sudo add-apt-repository "deb [arch=amd64] http://www.eve-ng.net/focal focal main"
apt-get update
DEBIAN_FRONTEND=noninteractive apt-get -y install eve-ng
/etc/init.d/mysql restart
DEBIAN FRONTEND=noninteractive apt-get -y install eve-ng
echo root:eve | chpasswd
ROOTLV=$(mount | grep ' / ' | awk '{print $1}')
echo $ROOTLV
lvextend -1 +100%FREE $ROOTLV
echo Resizing ROOT FS
resize2fs $ROOTLV
reboot.
```

On your Ubuntu 20.04 server, simply run through these steps one by one. Once you reboot (the final step of the script), and the server comes back online, you should be able to SSH into the device with the default credentials of root/eve.

Once you've logged in, the actual EVE-NG installation is kicked off – this includes providing a hostname, IP address and gateway, primary and secondary DNS servers, NTP servers and so on. When this finishes, EVE-NG should be up and running, and accessible via both the CLI and UI (default credentials for UI login is admin/eve).

To deploy the professional version of EVE-NG, similar steps can be followed. Alternatively, the .iso file can be mounted directly as a virtual drive and you can boot from it to start both the Ubuntu and the EVE-NG installation together.

#### Deploying vJunos-switch in EVE-NG

EVE-NG uses templates to boot various operating systems it supports – these templates are pre-built and come packaged within the installation of EVE-NG. They contain instructions on how to boot the devices, including how many interfaces to assign to the device, the kind of CPU/memory the device needs and so on.

The templates are stored in the path '*/opt/unetlab/html/templates/intel/*' and are written in YAML format, as seen below:

root@eve-ng:/opt	/unetlab/h	tml/tor	nlates/	intel# ls -1
total 588	, and crab/ II		PICCO/	
-rw-rr 1 roc	t root 1	0 Jan 3	1 07.15	'*.yml'
-rw-rr 1 roc				-
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		
-rw-rr 1 roc		-		
-rw-rr 1 roc		-		
-rw-rr 1 roc				
-rw-rr 1 roc		-		1 <u>1</u>
-rw-rr 1 roc		-		1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
-rw-rr 1 roc		-		
-rw-rr 1 roc				*
-rw-rr 1 roc		-		
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		-
-rw-rr 1 roc	t root 189	9 May 1	4 2022	barracuda.yml
-rw-rr 1 roc	t root 193	0 May 1	4 2022	bigip.yml
-rw-rr 1 roc	t root 191	- 5 May 1	4 2022	
-rw-rr 1 roc	t root 182	9 May 1	4 2022	-
-rw-rr 1 roc	t root 193	- 1 May 1	4 2022	c3725.yml
-rw-rr 1 roc	t root 199	3 May 1	4 2022	c7200.yml
-rw-rr 1 roc		_		c8000v.yml
-rw-rr 1 roc	t root 194	4 May 1	4 2022	c9800cl.yml
-rw-rr 1 roc	t root 183	9 May 1	4 2022	cda.yml
-rw-rr 1 roc	t root 198	1 May 1	4 2022	cexpresw.yml
-rw-rr 1 roc	t root 197	3 May 1	4 2022	cips.yml
-rw-rr 1 roc	t root 197	4 Jul	8 2022	clavisterc.yml
-rw-rr 1 roc	t root 192	5 May 1	4 2022	clearpass.yml
-rw-rr 1 roc	t root 191	7 May 1	4 2022	cms.yml
-rw-rr 1 roc	t root 186	2 May 1	4 2022	coeus.yml
-rw-rr 1 roc		-		cpsg.yml
-rw-rr 1 roc				csr1000v.yml
-rw-rr 1 roc		-		
-rw-rr 1 roc		-		
-rw-rr 1 roc		-		
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		
-rw-rr 1 roc				
-rw-rr 1 roc		-		
-rw-rr 1 roc		-		
-rw-rr 1 roc		-		
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		-
-rw-rr 1 roc		-		-
-rw-rr 1 roc	t root 189	8 May 1	4 2022	firepower.yml
*snip*				

Since vJunos-switch is an entirely new offering, there is no pre-built template for this. The template must be created manually. The following templates can be used for vJunos-switch:

#### vJunos-switch:

```
root@eve-ng:/opt/unetlab/html/templates/intel# cat vJunos-switch.yml
type: qemu
description: vJunos-switch
name: vJunos-switch
cpulimit: 4
icon: JunipervQFXre.png
cpu: 4
ram: 5120
eth name:
- fxp0
- ge-0/0/0
- ge-0/0/1
- ge-0/0/2
- ge-0/0/3
- ge-0/0/4
- ge-0/0/5
- ge-0/0/6
- ge-0/0/7
- qe-0/0/8
 ge-0/0/9
ethernet: 11
console: telnet
qemu arch: x86 64
qemu version: 4.1.0
gemu nic: virtio-net-pci
qemu options: -machine type=pc,accel=kvm -serial mon:stdio -nographic -smbios
type=1,product=VM-VEX -cpu IvyBridge,ibpb=on,md-clear=on,spec-
ctrl=on,ssbd=on,vmx=on
```

The next step is to create a new directory for this device and copy the image to this directory. We'll create a directory with the 'vJunos-switch' followed by a suffix which specifies the version of the software image. The prefix naming convention is important – it must match the name of the template that exists for the device. EVE-NG uses this name to determine which template must be used to boot the device (hence, the need for them to match).

The images (and their directories) are stored under '/opt/unetlab/addons/gemu/'.

```
root@eve-ng:/opt/unetlab/addons/qemu# pwd
/opt/unetlab/addons/qemu
root@eve-ng:/opt/unetlab/addons/qemu# mkdir vJunos-switch-23.1R1.3
root@eve-ng:/opt/unetlab/addons/qemu# cd vJunos-switch-23.1R1.3/
root@eve-ng:/opt/unetlab/addons/qemu/vJunos-switch-23.1R1.3# ls -1
total 3850436
-rw-r--r-- 1 root root 3942842368 Feb 25 11:15 vjunos-switch-23.1R1.3.qcow2
```

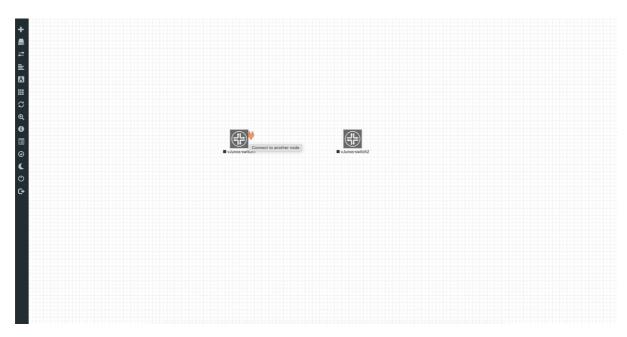
Once the image is copied into the folder, it must be renamed to 'virtioa.qcow2' as per EVE-NGs naming convention. Finally, EVE-NG requires you to fix some permissions to use the image - they have a pre-built script for this which can be invoked using '/opt/unetlab/wrappers/unl\_wrapper -a fixpermissions' as seen below:

```
root@eve-ng:/opt/unetlab/addons/qemu/vJunos-switch-23.1R1.3# mv vjunos-switch-
23.1R1.3.qcow2 virtioa.qcow2
root@eve-ng:/opt/unetlab/addons/qemu/vJunos-switch-23.1R1.3#
/opt/unetlab/wrappers/unl_wrapper -a fixpermissions
```

On the EVE-NG UI, you should see 'vJunos-switch' as a device available to use and deploy:

	ADD A NEW NO	DE	
	-		
	Template		
	vJunos-switch		
:	Number of nodes to add	Image	
	1	vJunos-switch-23.1	IR1.3 *
	Name/prefix		
	vJunos-switch		
	lcon		
	JunipervQFXre.png		*
	UUID		
	CPU Limit		
	CPU	RAM (MB)	Ethernets
	4	5172	26
	QEMU Version	QEMU Arch	QEMU Nic
	tpl(2.12.0) ~	tpl(x86_64) ~	tpl(virtio-net-pci) 👻
	QEMU custom options		
	-machine type=pc,accel=	kvm -serial mon:stdio -nographi	ic -usbdevice tablet -cpu ŀ
	Startup configuration		
	None		
	None		

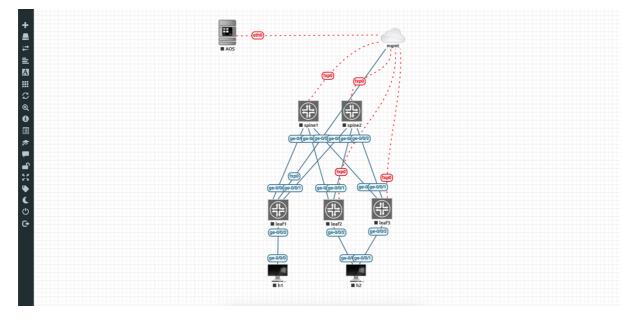
These devices can now be deployed and interconnected. To interconnect two devices, simply click on the orange icon seen when you hover over a node, as seen below:



Once clicked, you can drag it to the destination node and let the connector go, which then gives you a pop-up to choose which interface is being connected on each side, like below:

Source ID: 1 Source ID: 1 Source Name: vJunos-switch1 Upp - Node Choose Interface for vJunos-switch2 ge-0/0/0 Choose Interface for vJunos-switch2 ge-0/0/0 g	ADD CONNECTION BETWEEN VJUNOS- SWITCH1 AND VJUNOS-SWITCH2			
Choose Interface for vJunos-switch2 Geology ge-Q/Q/Q ~ U U U U U U U U U U U U U	Source Name type Gee0/0/0 Choose Interf	e - Node		
	ge-0/0/0 ge-0/0/0 Destination II	ID: 2		
	type	_		

To demonstrate the use of vJunos-switch, we've built the following topology on EVE-NG:



This topology a typical 3-stage Clos fabric with two spines and three leafs. Two leafs (leaf2 and leaf3) are ESI peers and connect down to the same host, h2.

## Deploying Juniper Apstra in EVE-NG

As seen in the topology above, we also have Juniper Apstra deployed within EVE-NG itself. For the sake of completeness, we'll also document how this is done.

The Juniper Apstra KVM image can be downloaded from the Juniper software downloads page - <u>https://support.juniper.net/support/downloads/</u>

The image is zipped with an extension of gz. Once unzipped, move the file to a folder created with the EVE-NG naming convention for Apstra – the directory must start with the prefix 'aos' and you can include the Apstra version as a suffix for easy identification of the image

version. For example, we have created a folder named 'aos-4.1.2-269' and the image is under that. The image is finally renamed to 'hda.qcow2':

```
root@eve-ng:/opt/unetlab/addons/qemu# cd aos-4.1.2-269/
root@eve-ng:/opt/unetlab/addons/qemu/aos-4.1.2-269# ls -1
total 2762612
-rw-r--r-- 1 root root 2828908544 Feb 25 12:14 hda.qcow2
```

The Apstra server can now be started, and some basic bootstrapping is needed – the Apstra service needs to be started, along with setting a password for the CLI and UI. Apstra allows you to pull an IP address via DHCP or set one up manually as well.

#### Deploying a vJunos-switch based fabric in Juniper Apstra

Now that we have all our pieces in EVE-NG, we can start to build the fabric. Nodes can be started from the EVE-NG UI by right-clicking on them and simply choosing 'Start'. Once the spines and the leafs are assigned IP addresses via DHCP, we can onboard them into Apstra.

Since the current version of Apstra has not been updated with the vJunos-switch version, we need to make some adjustments. We will create a new 'Device Profile' for vJunos-switch by cloning the existing Juniper vEX device profile.

Juniper Apstra™	☆ 🔏 → Device	es      Device Profiles						
	Device Profiles	Chassis Profile	Linecard Profiles					
Blueprints						I	Create	Device Profile
اللہ اللہ اللہ اللہ اللہ اللہ اللہ اللہ	Query: Name =	"~ "vEX"					1-1 of 1 «	
بنية Resources						Columns (8/	(11) - Page 9	Size: 25 👻
۱. L	Name \$	Manufacturer \$	Hardware Model 🗢	Device Profile Type 🗢	OS Family \$	OS Version \$	ASIC \$	Actions
External Systems	Juniper vEX	Juniper	VIRTUAL-EX9214	monolithic	Junos	(1[89] 2[0-2])\.*	Trio	2 4 1
위atform 다 Favorites								
ی User: admin ● ●								

The important change in this device profile is to extend selector to include version '23' like below:

Juniper Apstra <sup>™</sup>	û <b>6</b>	Devices + Device Prof	Juniper vEX	×
Blueprints		Clone Device Pro	file	
Devices	Expan		es need to accurately model various characteristics of a switch model. Make sure you update the profile to match the new switch model(s) use this profile for.	
Design	Summ:	Summary	Manufacturer®	
(B) Resources		Selector®	Juniper	×
ternal Systems		Capabilities	Model® VIRTUAL-EX9214	×
		Ports	OS family®	
Platform		Interface Maps	Junos	v
☆ Favorites			Version®	
	Selecto		(1[89]]2[0-3])\_*	×
2			Clon	e e
User: admin		Model®	VIRTUALEX9214	

The next step is to create a 'Logical Device' and 'Interface Map' in Apstra for these devices. The Logical Device simply creates the port grouping as below:

Juniper Apstra <sup>™</sup>							O Data		
Blueprints		Create Logical Devi	ice						
Devices		Start creation of a new logical d	evice by filling the form. Alternatively,	, you can <b>1 Import Logical Device</b>	from JSON.				
Design		vJunos-switch-LD							
<u>P ≣₹</u>  Resources	Name	PANEL#1 TOTAL	PORT GROUPS		c	onnected to <del>•</del>			
t_f t_f External Systems	AOS-	10 ports 10 assigned • 0 available	10 x 10 Gbps Superspine • Spine • Leaf • Access • Generic				œ	<b>e</b> 1	
) Platform		1 2 3 4 5 6	7 8 9 10						
☆ Favorites	AOS-		-				e e		
				+ Add Panel					
8	AOS-				Create Another?	Create	ď		
User: admin				AOS-1x40-1					
• •	AOS-1	x40-1 1 × 40 Gbps	1	1 x 40 Gbps			e .		

The Interface Map creates the appropriate transformation (naming convention for interfaces, speed, port breakouts and so on) and glues together a logical device and a device profile:

Juniper Apstra <sup>™</sup>	☆ 4	Design > Interface Maps					×	B Dat	acente	Only
Blueprints		Create Interface Ma	ар							
		Name								
	→ q	vJunos-switch-IM					3			
1 T		Logical device			Device profile					
나도]] Design		vJunos-switch-LD		*	vJunos-switch	*	ge Size			
Resources	Name	Map interfaces								
	Accto	Logical	device port groups		Aapped/required number of interfaces	Device profile interfaces		ß		
	Accto	Speed	Connected to		happed/required number of interfaces	Device prome internaces		B,		•
	Accto	10 Gbps	Superspine • Spine • Leaf • Access • Generic		10 / 10	<ul> <li>Select interfaces</li> </ul>		C,	0	
ŵ	Accto	0 1 2 3 4 5	6 7 8 9					B,		
	Arista	Transformation #1 (defa	ault) Interface #1 (10 ports) -					B,		
	Arista							<b>B</b> ,		
	Arista					Create Another? Create		B,		
								e		

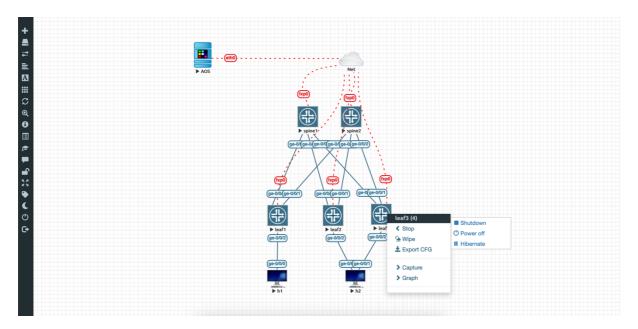
Once all of this is configured, we can start building our racks and templates. The template is finally fed into a blueprint, an example of which we've deployed below:

	☆ 茶 → Blueprints → dc1 → Active → Physical → Status
Juniper Apstra™	Dashboard     Let Analytics     Staged     Staged
Blueprints	🖉
لیتر بط Design	Nodes: All Selection Status
	Topology Nodes Links Racks Pods Layer Anomalies: All Services
Resources	2 D     3 D       No Anomalies     Anomalies Present       0     Anomalies: BGP
External Systems	Selected Rack Selected Node Topology Label O Anomalies: Cabiling
Platform	All  All  All  Anomalies: Config
	C Expand Nodes? Show Links?
ンイ Favorites	0 Anomalies: Interface
	spine1 spine2 0 Anomalies: LAG
	dc1_rack_001_leaf2 dc1_rack_001_leaf3 dc1_rack_001_leaf1 0 Anomalies: Liveness
ے User: admin	dc1_rack_001_sys001 dc1_rack_001_sys002
	Active Tasks: 0

This blueprint includes host h1 which is single attached to leaf1 and host h2 which is dual homed to leaf2 and leaf3.

### A note on shutting down vJunos-switch in EVE-NG

EVE-NG offers multiple ways to shut down a node – this includes a graceful shutdown, a poweroff (not graceful) and a hibernate option. These options can be seen below when right-clicking on a node and clicking on 'Stop' (screenshot from EVE-NG Professional Edition shown below):



It is important to shut down the device gracefully (using the 'Shutdown' option). A power off (which is not graceful) has the potential of corruption the disk, rendering the device unusable. In EVE-NG community edition, issue a '*request system poweroff*' prior to shutting down the node via the UI, since these options are not available in the UI itself in this edition.

#### Summary

Through this post, we were able to demonstrate a working deployment of Juniper's new virtual offering, vJunos-switch, in EVE-NG and integrate it with Juniper Apstra to deploy a Data Center fabric.

### Useful links

vJunos software download - <u>https://support.juniper.net/support/downloads/?p=vjunos</u> vJunos documentation - <u>https://www.juniper.net/documentation/product/us/en/vjunos-</u> <u>switch/</u> EVE-NG home page - <u>https://www.eve-ng.net/</u> Juniper Apstra documentation -<u>https://www.juniper.net/documentation/product/us/en/apstra/</u>

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